Pavel A. Kuzmin

Software Engineer / Full Stack Developer

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About:

Current skill focus:
Web (React, Node, Capacitor, TS, HTML, CSS)

Education:
SPbSTU, Faculty of Technical Cybernetics (2008-2010)
Autodidacticism

Interests:
Human–computer interaction, Problem solving, Machine learning
Travel, Music, Snowboarding, Enduro
Talk with ChatGPT

Experience:

Enecuum (remote): (September 2020 — April 2023)
Software Engineer
Development (mobile and web)
TypeScript, JavaScript, Kotlin, React, Node

Red Crown (contract): (February 2019 — 2020)
Software Engineer
Mobile development
JavaScript, React Native

QuestFactory (friends): (March 2017 — October 2018)
Software Engineer
Mobile applications, websites, utilities for raspberry, escape game server
Java, Android, JS, Node, Electron, Raspberry Pi

Smart Media Systems: (January 2015 - August 2016)
Lead Software Engineer (small team)
Media content distribution system, media server
Project management, Development
Java, Spring, JS, Angular, Android

ERPScan: (February 2013 - August 2014)
Software Engineer
Code analysis tool for searching vulnerabilities in SAP programs
Java

Digital Security: (September 2011 - February 2013)
Software Engineer
Development of tools for searching vulnerabilities in SAP
Java

Digital Entertainment: (January 2011 - September 2011)
Software Developer
Several web apps and games
Java backend

Gamedev startups: (December 2009 - January 2011)
Game Developer
Server-side programming, billing
Java backend, PHP backend

Non-programming jobs: (November 2006 - April 2008)
Two works related to servers administration, assembling and other stuff like this
Linux, FreeBSD, LAN

Projects:

There is two cookbook apps I made and published on producthunt.com
App for stress relief that we made with group of psychologists faino.app

04.2023

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